

CREATIVE THINKING SELF-ASSESSMENT TEMPLATE

SKILL	DEFINITION	EVIDENCE EXAMPLE	YOUR EVIDENCE	FREQUENCY
SHOW CURIOSITY				
Evidence of ability to identify and pursue a line of inquiry related to an identified challenge or area of interest	Showing curiosity should include evidence of Your demonstrated openness and interest in change and difference Your desire to learn more about a problem before seeking a solution Your ability to generate ideas that represent unconventional ways of thinking about a problem Your ability to probe deeply, ask relevant questions and explore responses	Submit an example of background research you've done in support of a work project.		
GATHER AND ASSESS RELEVANT INFORMATION				
Evidence of ability to gather and assess information from a variety of sources in support of finding a creative solution to a challenge or problem	Gathering and assessing relevant information should include evidence of Your ability to ground creative problem solving practices in facts and analysis rather than opinions and assertions Your ability to integrate community members into the solution development process Your ability to use analogous points of inspiration to explore a problem Your ability to integrate a systems thinking	Submit an example of work you've done in partnership with an audience or a different community that helped you arrive at a creative solution.		

TRUSTED SKILLS CANDIDATE GUIDE



	approach to defining a creative problem • Your ability to recognize the role of position, privilege and bias when presenting a creative solution to a specific challenge • Your skill in making recommendations that are supported by the analysis of evidence		
MANAGE AMBIGUITY			
Evidence of ability to manage ambiguity and to generate alternative solutions to a creative challenge	Managing ambiguity should include evidence of Your ability to integrate diverse perspectives when solving a problem Your ability to generate multiple alternative solutions and evaluate ideas effectively Your ability to manage ambiguity when presented with challenges Your ability to assess the first and second order consequences of creative solutions to problems	Submit an example of all the different iterative solutions you considered when solving a creative problem, including the selection work you did to settle on the right solution choice.	
DEVELOP AND TEST CREATIVE IDEAS			
Evidence of ability to develop, assess and edit ideas in a tangible form in collaboration with participants or community members	Developing and testing creative ideas should include evidence of • Your ability to consider alternative solutions for a creative challenge • Your ability to explore possible solutions using rapid prototyping approaches or tools • Your ability to explore possible solutions using experimental or live	Submit an example of a session, workshop, collaboration or design sprint that you have led to prototype and test creative solutions with others.	

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STORYTELLING	prototyping approaches and tools • Your ability to test possible solutions with impacted community members to learn more about the solution's viability or useability • Your ability to test possible solutions against established success metrics to learn more about the solutions viability or useability		
Evidence of your ability to share the story of your creative thinking with others in an impactful and meaningful way	Storytelling should include evidence of Your ability to share a story in an insightful manner Your ability to make the future tangible through storytelling Your ability to articulate the need for change and align the creative solution to the original challenge Your ability to reflect on feedback and criticism and integrate that reflection into the story of the creative idea Your ability to share creative solutions in an innovative manner with diverse audience groups as needed	Submit an example of a pitch deck, presentation or digital proposal that you've shared to convince others of the impact of your creative ideas.	